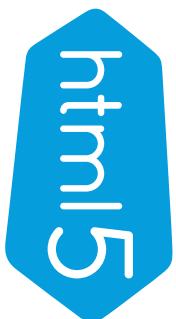


<html>

Document Outline	Lists	Objects
<!DOCTYPE> Version of (X)HTML	 Ordered list	<object> Object
<html> HTML document	 Unordered list	<param /> Parameter
<head> Page information	 List item	
<body> Page contents	<dl> Definition list	
	<dt> Definition term	
	<dd> Term description	
Comments	Forms	Empty Elements
<!-- Comment Text -->	<form> Form	<area />
Page Information	<fieldset> Collection of fields	<base /> <input />
<base /> Base URL	<legend> Form legend	 <link />
<meta /> Meta data	<label> Input label	<col /> <meta />
<title> Title	<input /> Form input	<hr /> <param />
<link /> Relevant resource	<select> Drop-down box	
<style> Style resource	<optgroup> Group of options	
<script> Script resource	<option> Drop-down options	
	<textarea> Large text input	
	<button> Button	
Document Structure	Tables	Core Attributes
<h[1-6]> Heading	<table> Table	class style
<div> Page section	<caption> Caption	id title
 Inline section	<thead> Table header	
<p> Paragraph	<tbody> Table body	
 Line break	<tfoot> Table footer	
<hr /> Horizontal rule	<colgroup> Column group	
	<col /> Column	
	<tr> Table row	
	<th> Header cell	
	<td> Table cell	
Links	Images and Image Maps	Language Attributes
 Page link	 Image	dir lang
 Email link	<map> Image Map	
 Anchor	<area /> Area of Image Map	
 Link to anchor		
Text Markup	Common Character Entities	Keyboard Attributes
 Strong emphasis	" " Quotation mark	accesskey tabindex
 Emphasis	& & Ampersand	
<blockquote> Long quotation	< < Less than	
<q> Short quotation	> > Greater than	
<abbr> Abbreviation	@ @ "At" symbol	
<acronym> Acronym	€ € Euro	
<address> Address	• • Small bullet	
<pre> Pre-formatted text	™ ™ Trademark	
<dfn> Definition	£ £ Pound	
<code> Code	 Non-breaking space	
<cite> Citation	© © Copyright symbol	
 Deleted text		
<ins> Inserted text		
<sub> Subscript		
<sup> Superscript		
<bdo> Text direction		
Images and Image Maps	Form Events	Window Events
	<onBlur> onReset	onLoad onUnload
	<onChange> onSelect	
	<onFocus> onSubmit	
Common Character Entities	Keyboard Events	Mouse Events
	<onKeyDown> onKeyUp	onClick onMouseOut
	<onKeyPress>	<onDbClick> onMouseOver
		<onMouseDown> onMouseUp
		<onMouseMove>

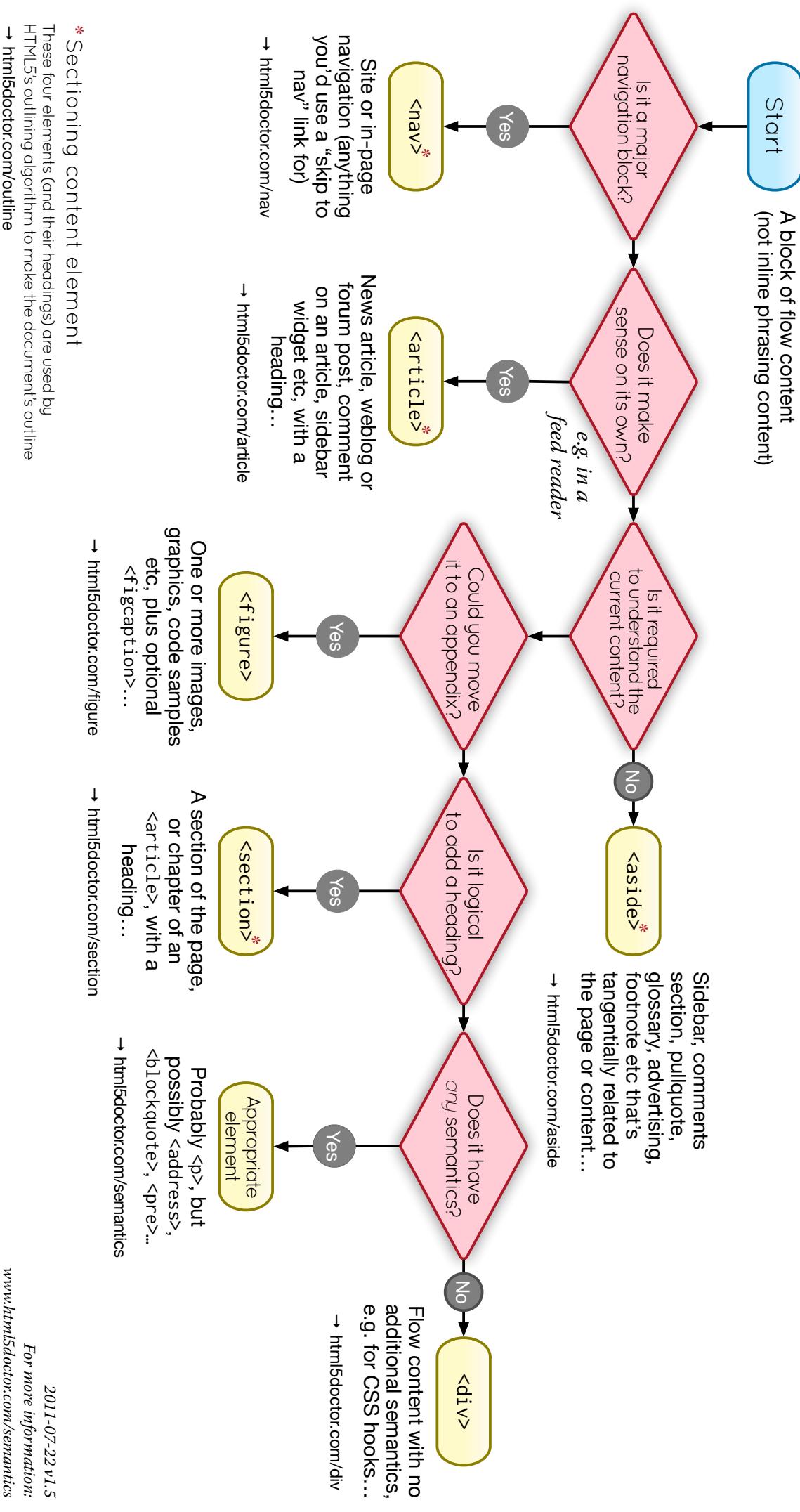


HTML 5 NEW TAG

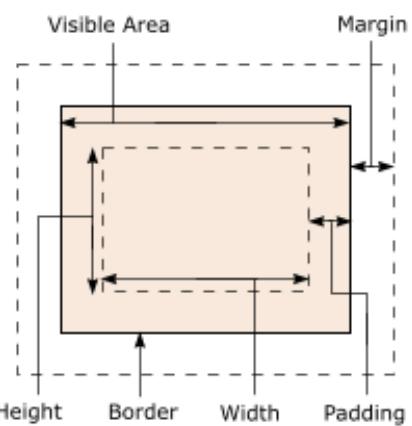


HTML5 Element Flowchart

By @riddle & @boblet
www.html5doctor.com



CSS

Selectors		Box Model		Boxes	
*	All elements		margin x	border-color x	
div	<div>			margin-top	border-top-color
div *	All elements within <div>			margin-right	border-right-color
div span	 within <div>			margin-bottom	border-bottom-color
div, span	<div> and 			margin-left	border-left-color
div > span	 with parent <div>			padding x	border-style x
div + span	 preceded by <div>			padding-top	border-top-style
.class	Elements of class "class"			padding-right	border-right-style
div.class	<div> of class "class"			padding-bottom	border-bottom-style
#itemid	Element with id "itemid"			padding-left	border-left-style
div#itemid	<div> with id "itemid"			border x	border-width x
a[attr]	<a> with attribute "attr"			border-top x	border-top-width
a[attr='x']	<a> when "attr" is "x"			border-bottom x	border-right-width
a[class~='x']	<a> when class is a list containing 'x'			border-right x	border-bottom-width
a[lang]='en'	<a> when lang begins "en"			border-left x	border-left-width
Pseudo-Selectors and Pseudo-Classes					
:first-child	First child element	display	clear	Tables	
:first-line	First line of element	position	z-index	caption-side +	border-spacing +
:first-letter	First letter of element	top	direction +	table-layout	empty-cells +
:hover	Element with mouse over	right	unicode-bidi	border-collapse +	speak-header +
:active	Active element	bottom	overflow	Paging	
:focus	Element with focus	left	clip	size	page-break-inside +
:link	Unvisited links	float	visibility	marks	page +
:visited	Visited links	Dimensions		page-break-before	orphans +
:lang(var)	Element with language "var"	width	min-height	page-break-after	widows +
:before	Before element	min-width	max-height	Interface	
:after	After element	max-width	vertical-align	cursor +	outline-style
		height		outline x	outline-color
		Color / Background		outline-width	
0	0 requires no unit	color +	background-repeat	Aural	
Relative Sizes		background x	background-image	volume +	elevation
em	1em equal to font size of parent (same as 100%)	background-color	background-position	speak +	speech-rate
ex	Height of lower case "x"	background-attachment		pause x	voice-family
%	Percentage	Text		pause-before	pitch
Absolute Sizes		text-indent +	word-spacing +	pause-after	pitch-range
px	Pixels	text-align +	text-transform +	cue x	stress
cm	Centimeters	text-decoration	white-space +	cue-before	richness
mm	Millimeters	text-shadow	line-height +	cue-after	speak-punctuation
in	Inches	letter-spacing +		play-during	speak-numeral
pt	1pt = 1/72in	Fonts		azimuth +	
pc	1pc = 12pt	font x	font-weight +	Miscellaneous	
Colours		font-family +	font-stretch +	content	list-style-type +
#789abc	RGB Hex Notation	font-style +	font-size +	quotes +	list-style-image +
#acf	Equates to "#aaccff"	font-variant +	font-size-adjust +	counter-reset	list-style-position +
rgb(0,25,50)	Value of each of red, green, and blue. 0 to 255, may be swapped for percentages.	Available free from www.AddedBytes.com		counter-increment	marker-offset
Note				list-style + x	

CSS Cheat Sheet

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Selectors

<code>div</code>	all DIV tags
<code>div, span</code>	all DIV tags and all SPAN tags
<code>div span</code>	all SPAN tags inside DIVs
<code>#content</code>	element with ID "content"
<code>.box</code>	all elements with CLASS "box"
<code>ul#box</code>	UL tag with ID "box"
<code>span.box</code>	all SPAN tags with CLASS "box"
<code>*</code>	all elements
<code>#box *</code>	all elements inside #box
<code>a:link, a:active, a:visited</code>	links in normal state, in clicked state, and in visited state
<code>a:hover</code>	link with mouse over it
<code>div > span</code>	all SPANs one-level deep in a DIV

Text

<code>font-family</code>	font used, e.g. Helvetica, Arial
<code>font-size</code>	text size, e.g. 60px, 3em
<code>color</code>	text color, e.g. #000, #abcdef
<code>font-weight</code>	how bold the text is, e.g. bold
<code>font-style</code>	what style the text is, e.g. italic
<code>text-decoration</code>	sets a variety of effects on text, e.g. underline, overline, none
<code>text-align</code>	how text is aligned, e.g. center
<code>line-height</code>	spacing between lines, e.g. 2em
<code>letter-spacing</code>	spacing between letters, e.g. 5px
<code>text-indent</code>	indent of the first line, e.g. 2em
<code>text-transform</code>	applies formatting to text, e.g. uppercase, lowercase, capitalize
<code>vertical-align</code>	align relative to baseline, e.g. text-top

Borders and Lists

<code>border</code>	sets border style for all borders, in the format: border: (solid, dashed, dotted, double) (width) (color), e.g. border: solid 1px #000
<code>border-top</code>	sets border style for a specific border-top
<code>border-bottom</code>	sets border (same property syntax used for padding and margin, e.g. border-bottom: 1px solid #000)
<code>border-left</code>	border-left
<code>border-right</code>	border-right

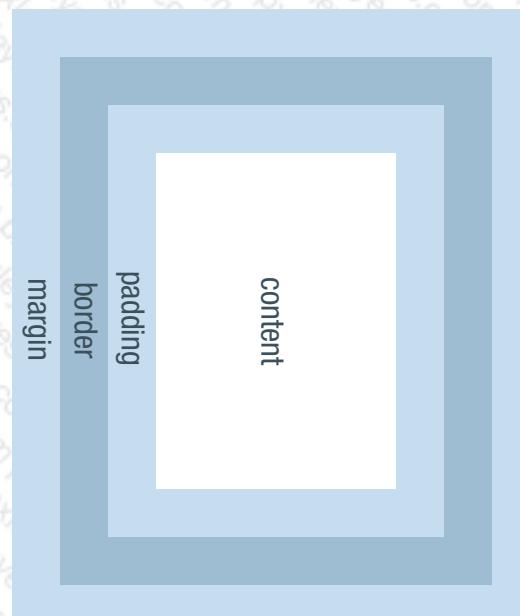
<code>padding</code>	margin-left)
<code>border</code>	border

Everything Else

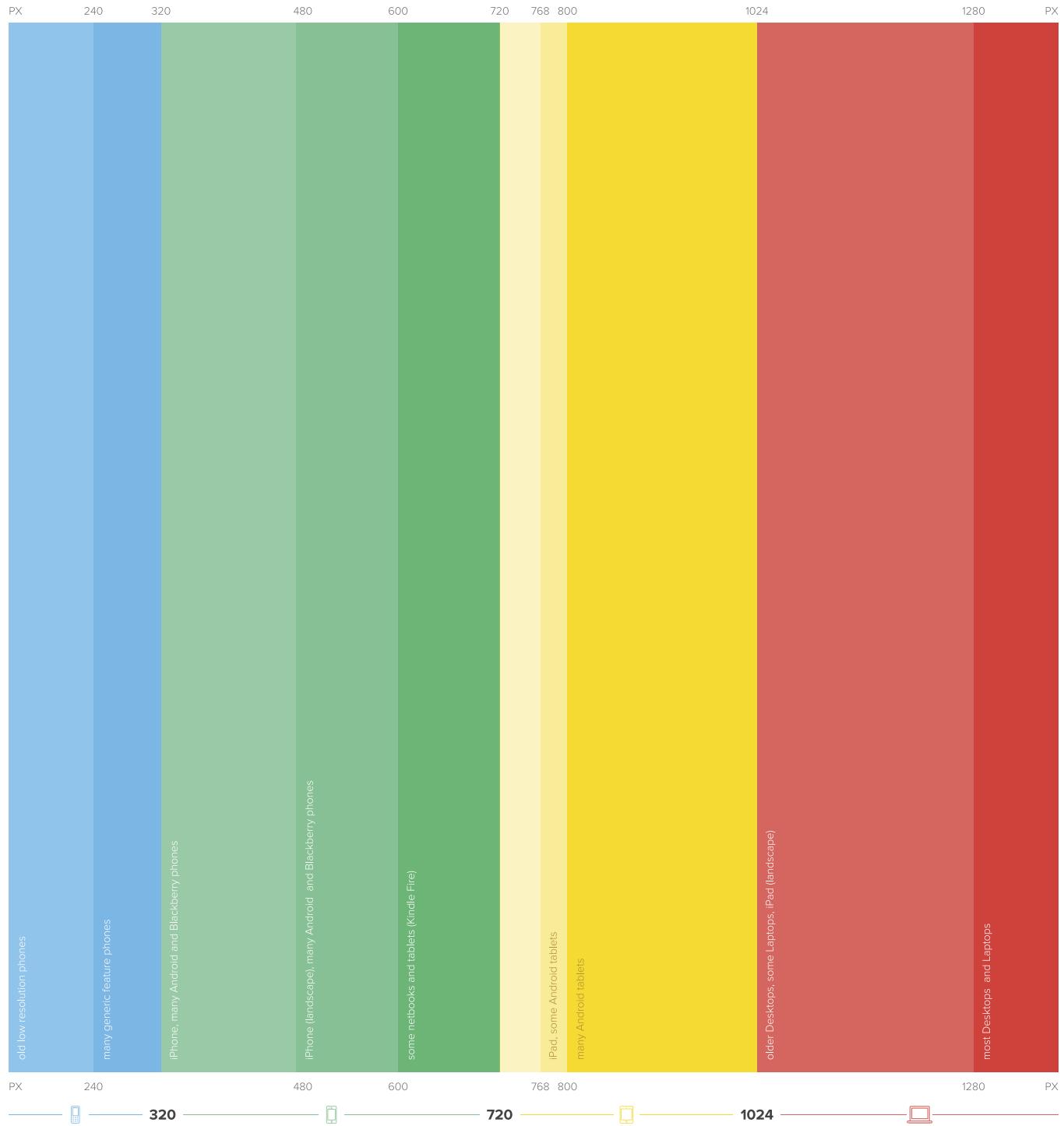
<code>background</code>	sets background of an element, in the format: background: (color) (image) (repeat) (position), e.g. background: #000 url(bg.png) repeat-x top left
<code>cursor</code>	sets shape of cursor, e.g. pointer
<code>outline</code>	a border drawn around an element that doesn't affect the box model
<code>border-collapse</code>	sets how borders within tables behave, e.g. collapse
<code>list-style-type</code>	sets style of bullets, e.g. square
<code>list-style-position</code>	sets how text wraps when bulleted, e.g. outside, inside
<code>list-style-image</code>	sets an image for a bullet, e.g. list-style-image:url(bullet.png)

<code>position</code>	places elements on screen, e.g. absolute, fixed, relative
<code>float</code>	stacks elements horizontally in a particular direction, e.g. left
<code>top, left, right, bottom</code>	specifies the offsets used in absolute, fixed, and relative positions, e.g. top:10px;left:10px
<code>display</code>	sets how the element is placed in the doc flow, e.g. block, inline, none
<code>z-index</code>	sets the stacking order of elements, e.g. z-index of 1 is below z-index of 2
<code>overflow</code>	sets what happens to content outside of container, e.g. auto, hidden

Positioning



`position` places elements on screen, e.g. absolute, fixed, relative
`float` stacks elements horizontally in a particular direction, e.g. left
`top, left, right, bottom` specifies the offsets used in absolute, fixed, and relative positions, e.g. top:10px;left:10px
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`overflow` sets what happens to content outside of container, e.g. auto, hidden



RESPONSIVE WEB DESIGN

CHEATSHEET



Prototype Responsive Websites with UXPin.
The UX Design Platform.

uxpin.com