

EMBODIED GENDER



- WINKING THROUGH TERRITORIES
- LOCKING MALES
- QUESTIONS + MATE ♀



Points for female visitors

Reproduction/Embodied

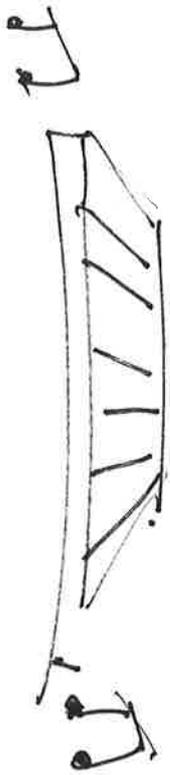
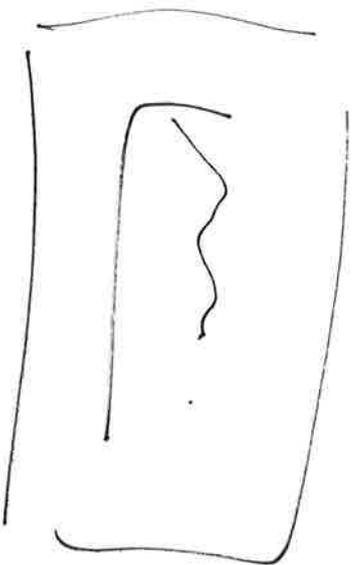
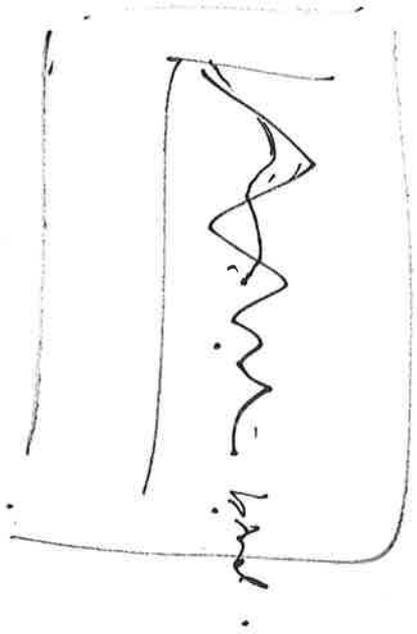
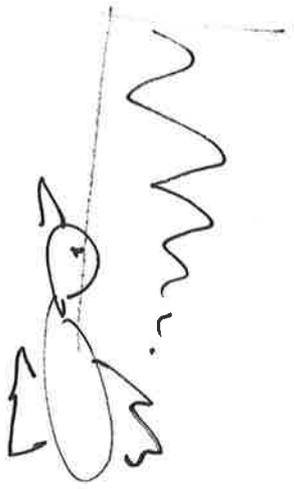
↓ ↓ ↓ Movement/Motiontracking



Keyboard



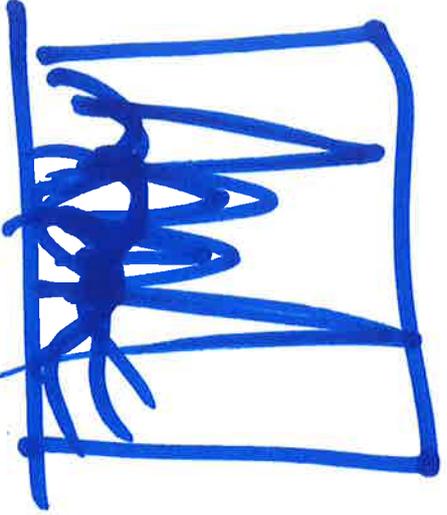
Sonnetbn. Embodied interaction.



Complexity - Embodied Int.

Box with Microphone.

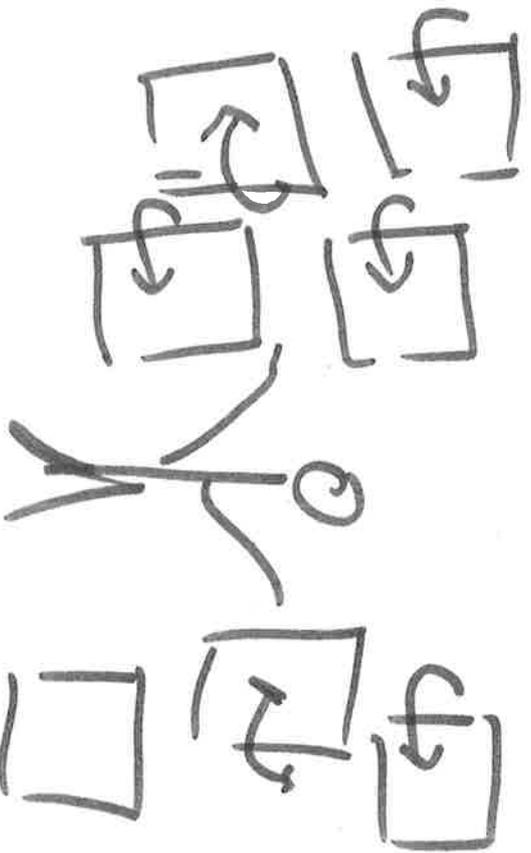
How complex is your voice compare to
birds?
You or instruments
to make sounds.



Visualization

Gender / Embodied Interaction

Imitate "Parauswurf" with your movement.
Visual feedback with objects coming closer / disappear



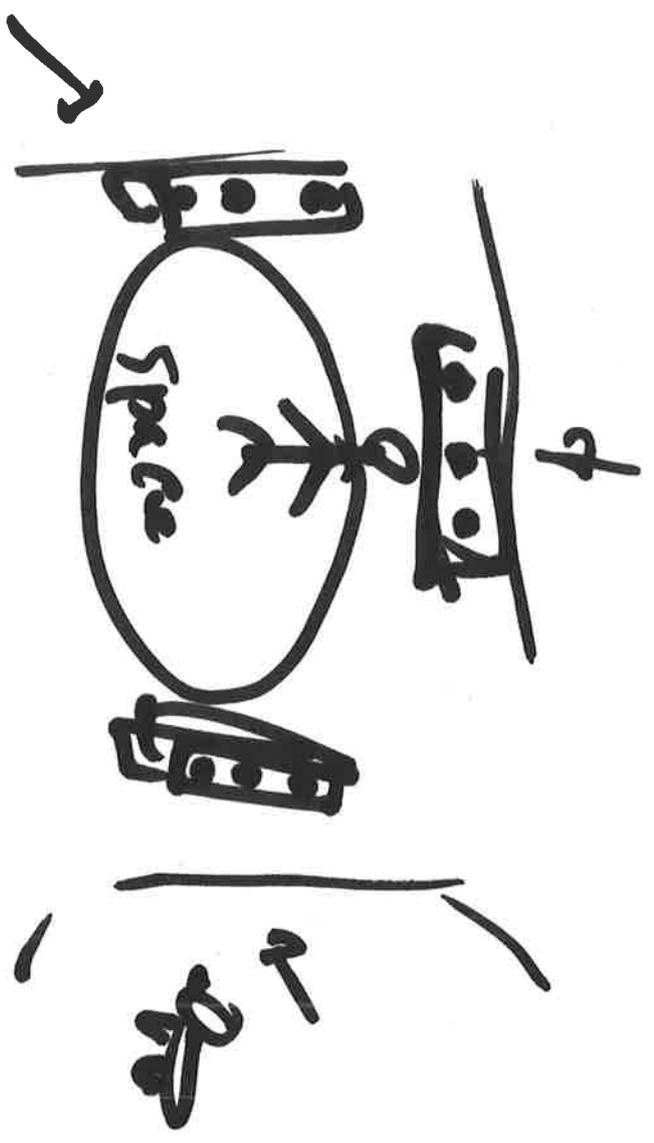
Moving
objects (mirrors)
in the room
Surrounding
person and
throwing towards
you if you moving
attracts you.

Embodied Interaction

(Function) how

Bind - game → Pairung → Brillle + skin Sound. / Bewegung

Embodied - purpose.



purpose: protect the territory.

way: sing back to the bird.

- learn the birds.
- (push the right button).

2) learn
 : how the
 bird learn
 ribs
 how it
 sounds.

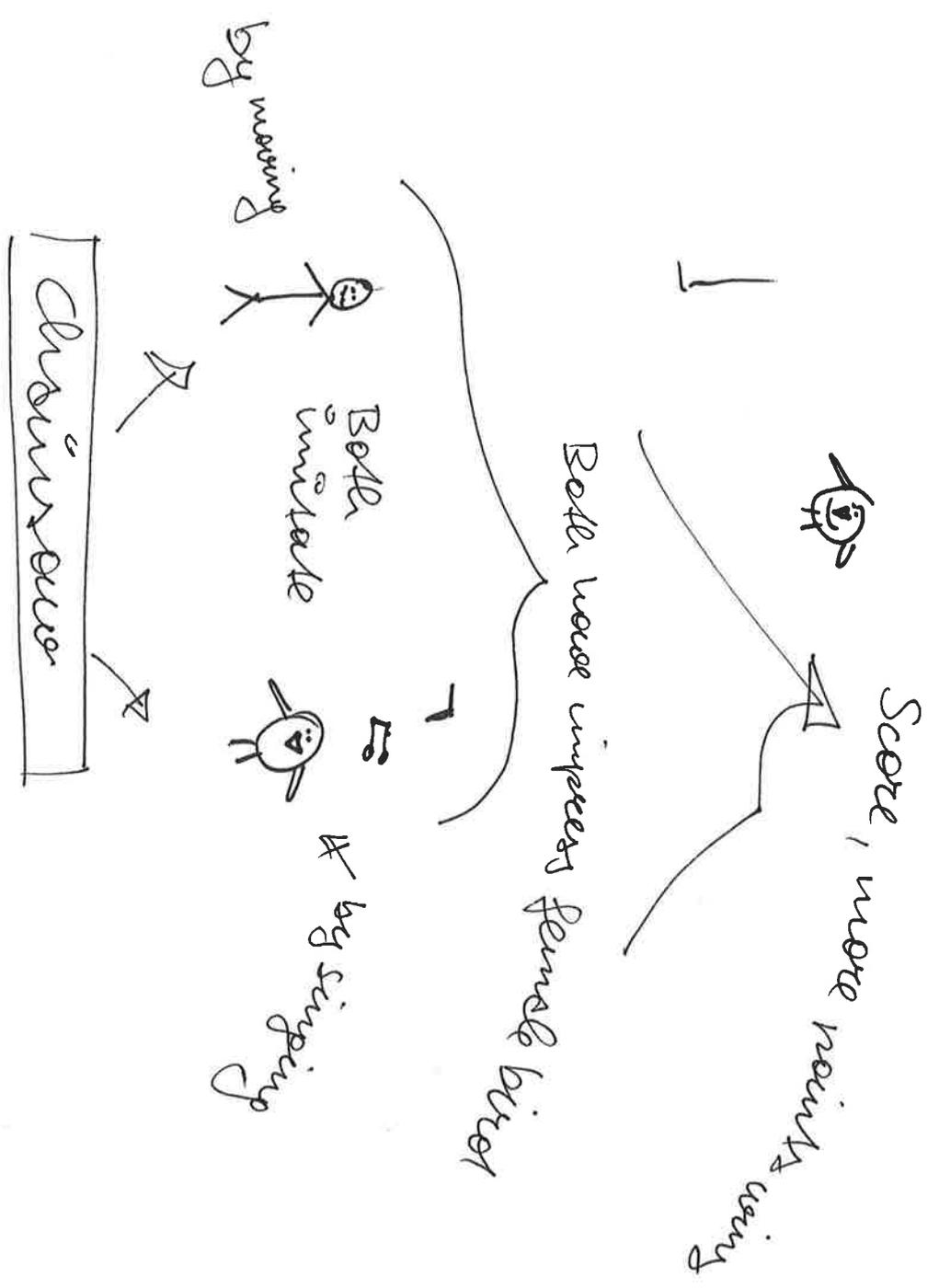
Emler / Simulation

Dani & Marki

Stimuli were Activity

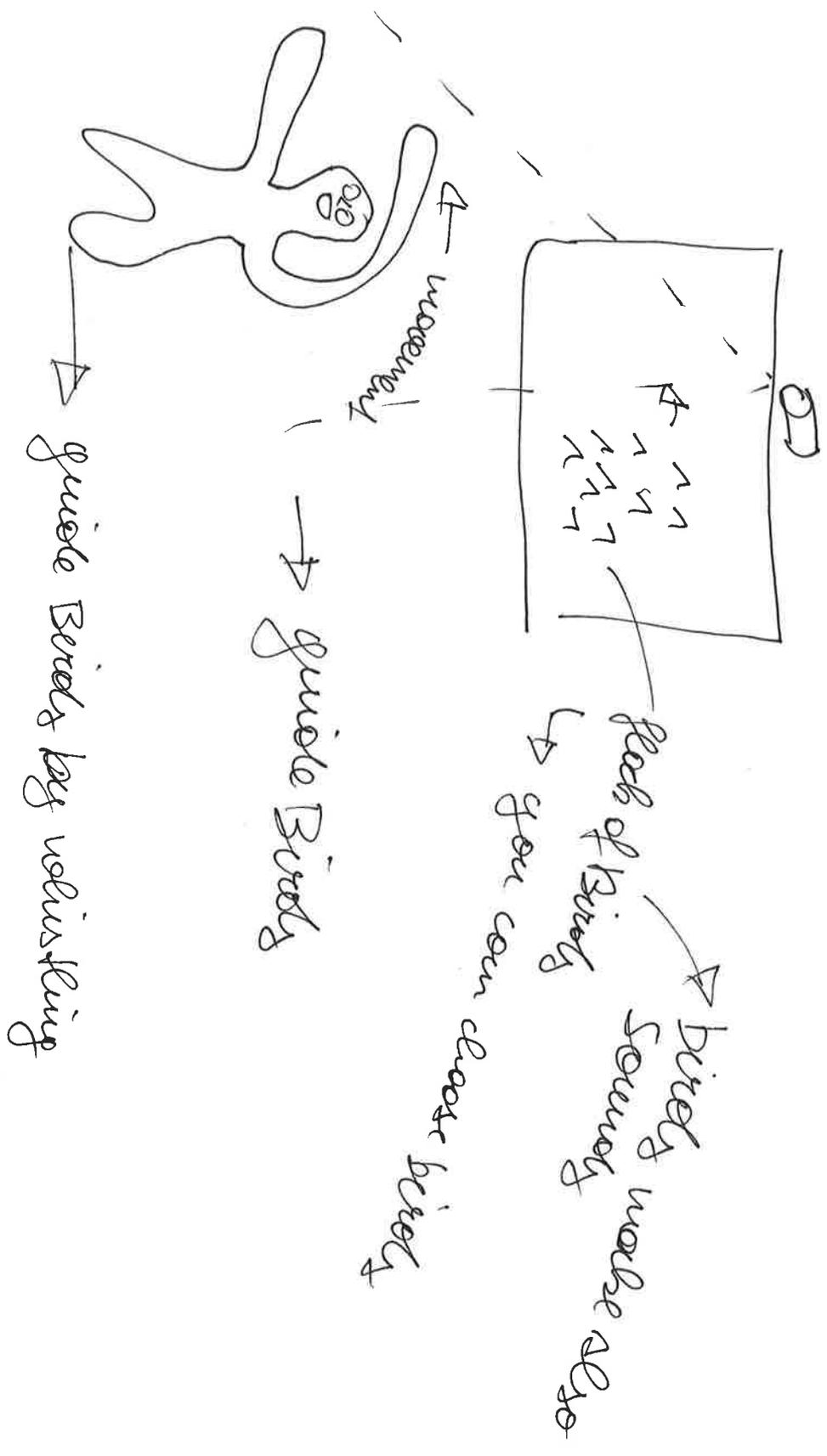
Man vs Bird

by ~~was~~ moving around
you imitate activity



Swarming / E. subseriale

Davi & Steph



- ↳ you have to follow the birds on the screen
- ↳ guide birds by volistking
- ↳ wrong volistke → you're not guiding birds

Imitation / Embodied Interaction

- Humans are able to whistle
- Most of the time annoying → sight of
- Very melodic for an animal happiness.
- Humans use instruments.
- Chatpoint
- Conservation with a bird. X → X
(limited)

Embodied interaction .

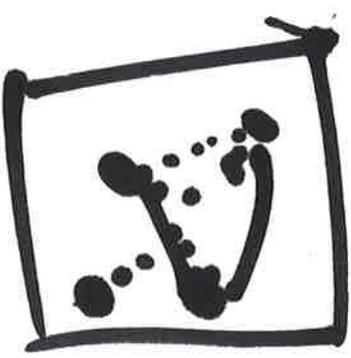
Swarming -

space . movement .

- clusters together sounds



SSS

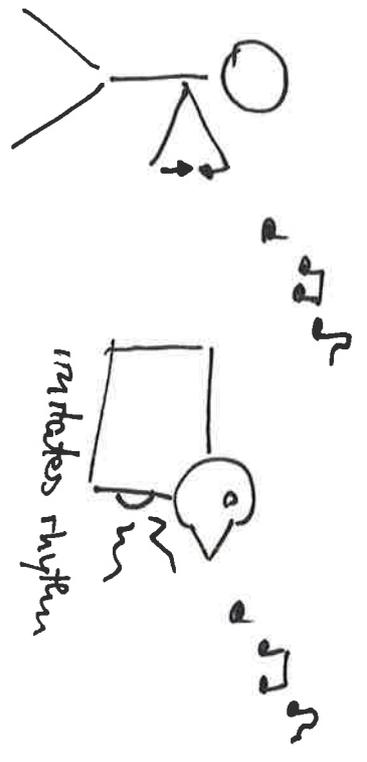


↳ Room with small distributed audio devices moving around, clusters

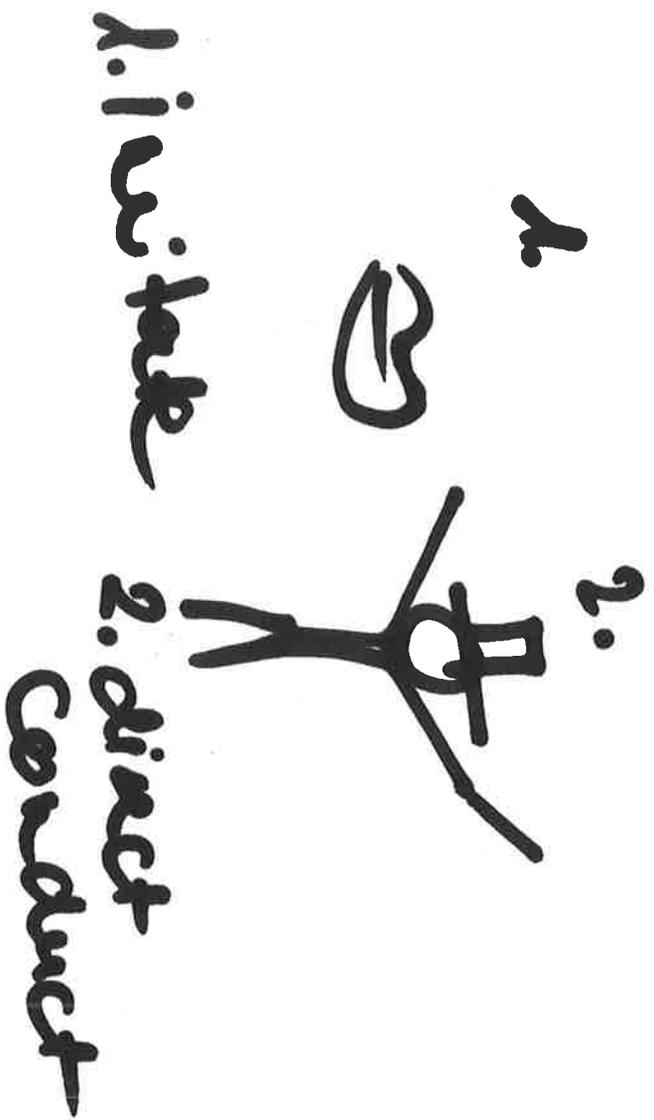
Isn't forward

Embodied Interaction

Imitation



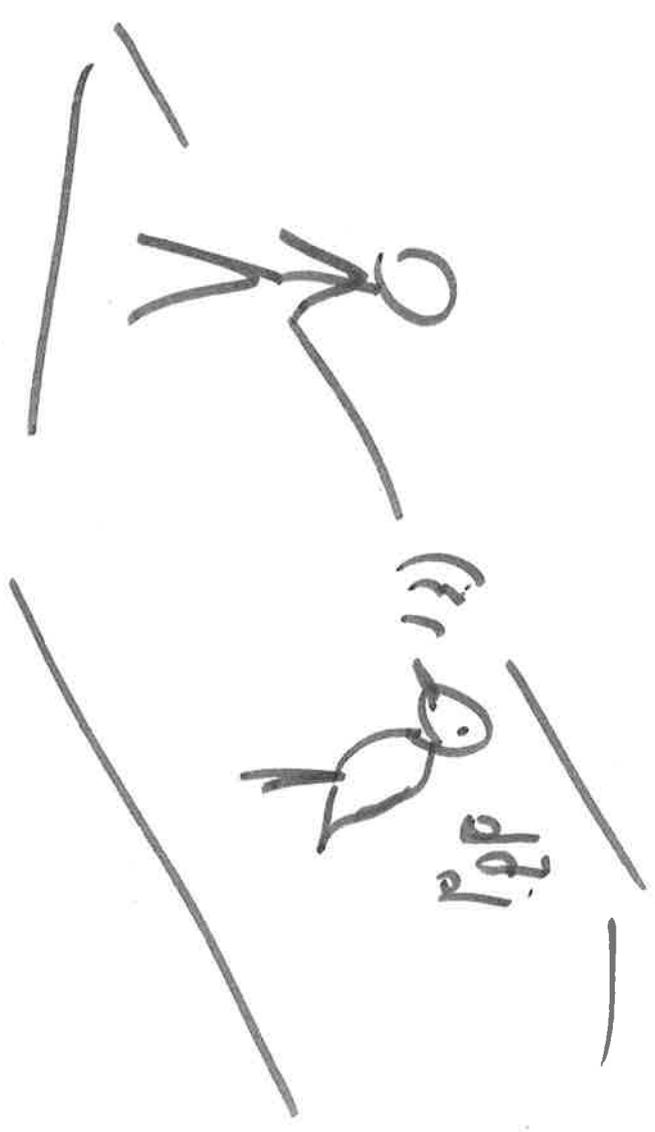
embodied / institutional reform



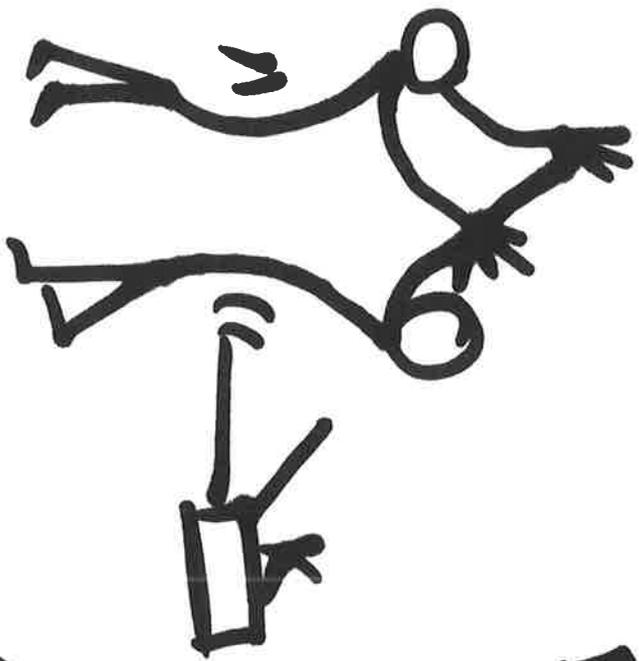
EMBO DID PURPOSE (WHY)

SPACE WITH AN ABSTRACT BIRD THAT RESPONDS TO
MOVEMENT / SOUNDS

TO ~~WE~~ LEARN
LANGUAGE AND
BEHAVIOUR



EMBODED / FUNCTION



BE A MEMBER

BE A MEMBER

Embodied - Complexity

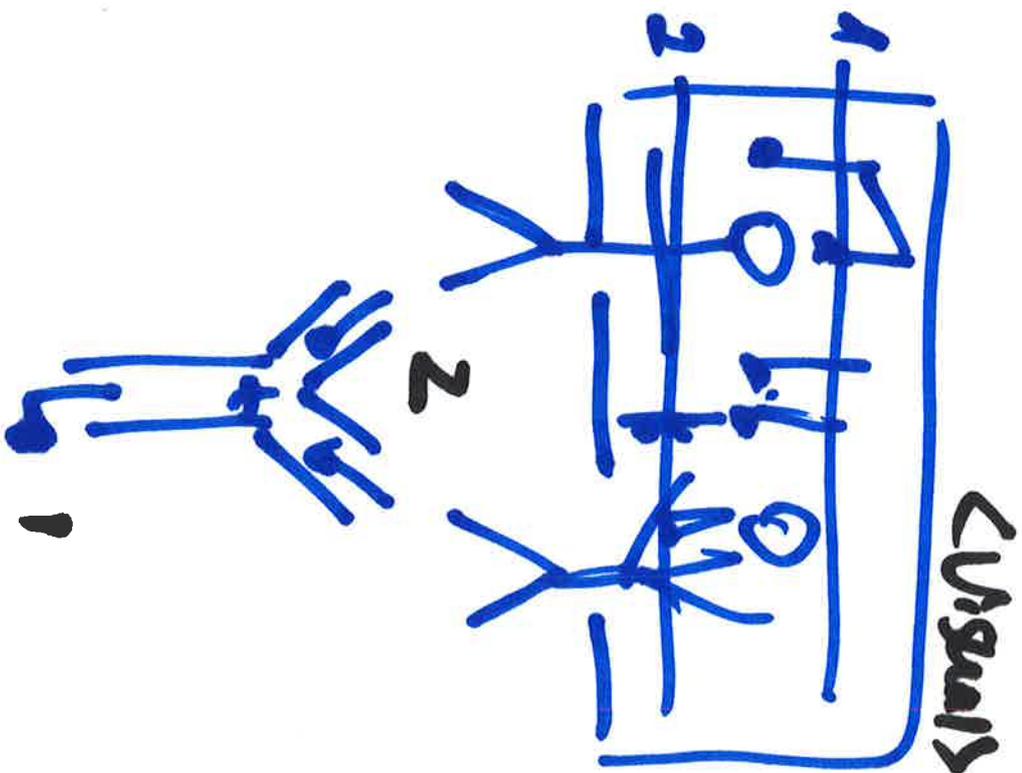
- Diversity

ex) loss of song of culture -

meaning:

Song

↓ microphone



INPUT → CURPT



Sensation / Embodiment

Demi & Adri

Booby gets scanner

you have Bior
Awarde

✓ you get a mission

More secured

- clapping
- raising arms
- stamping

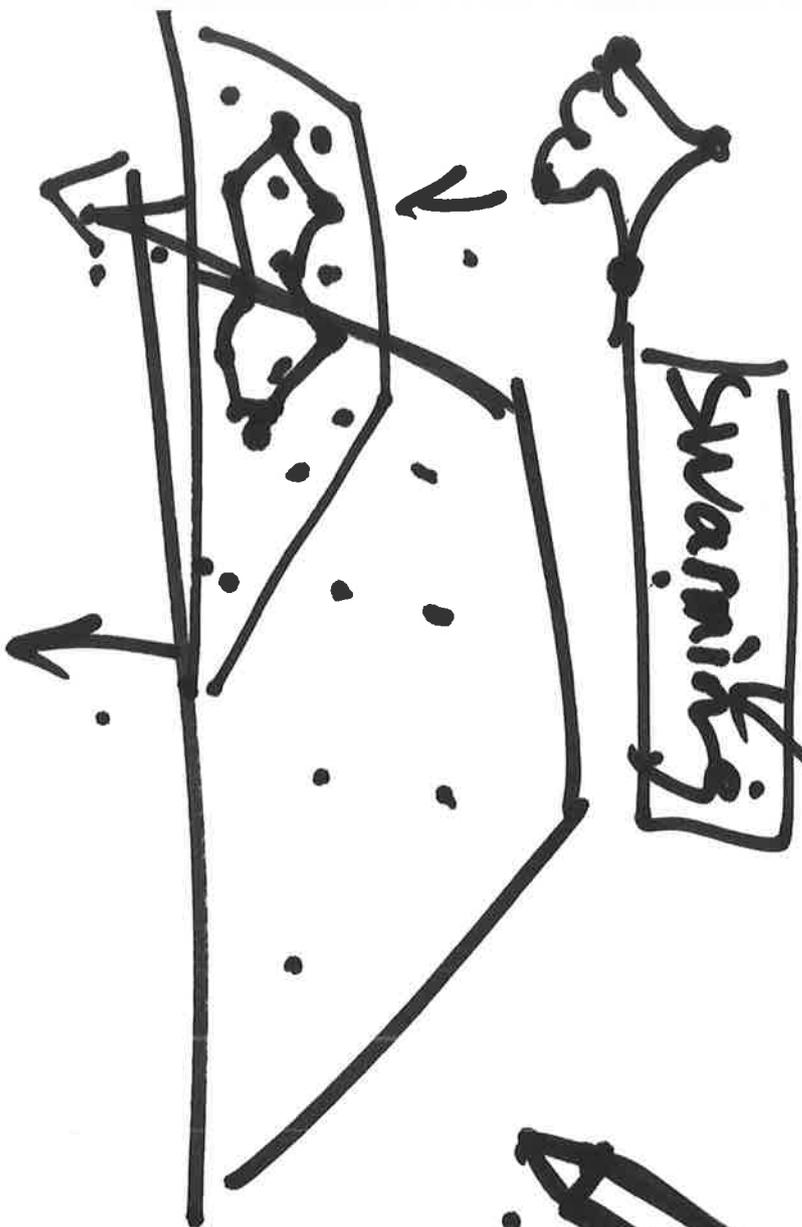
Performance
operating on Bior's Mission

✓
+ Stones
+ Sticks etc

✓
you can get experimental
→ work with stones etc

Music sound machine

Tangible. Swarming.



Electricity

right draw.

Control the

video: birdsong → movement of
the birds.

Reproduction
(people reproducing)

Imitation

(birds imitations...)

Swarminq

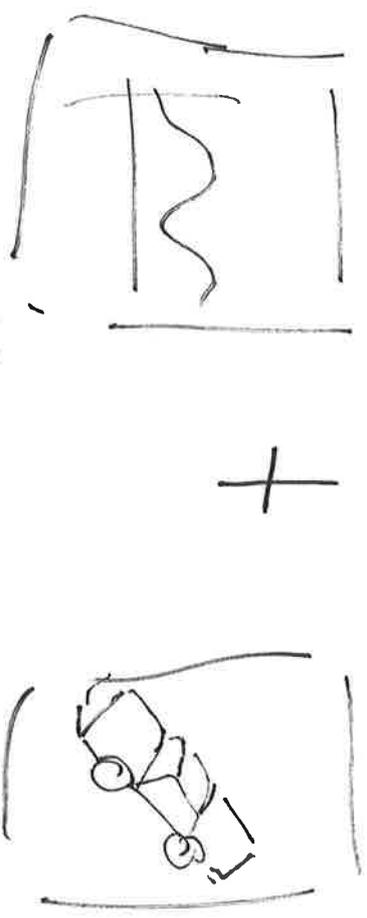
VISUAL - IMITATION

MEMORY
GAME

with imitating animals / objects

CAR SOUND

CAR VISUAL



VOICE + SPEAKERS
+ ~~HEAR~~ VISUAL OF
SOUND

Visual / Graphical

- Learn bird songs

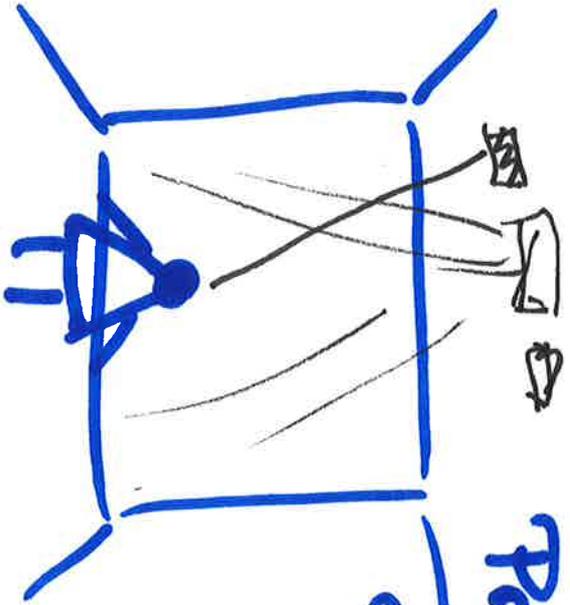
- Screen - Pick bird

Different languages woof / wab
wau

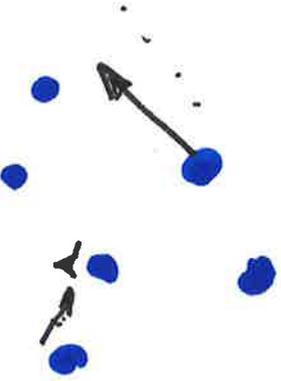
reproduction

Visual

Projection
alters on your position



swarming



Types of birds per visitors
consequently were it possible
to make it more fast,

GRAHAMEN - PURPOSE (why)



Q = ... QK

SITUATION QUIZ

WAKING BIRD
THAT DISCOVERS
OBJECTS / ANSWERS
AND PERETS
VOUALLY

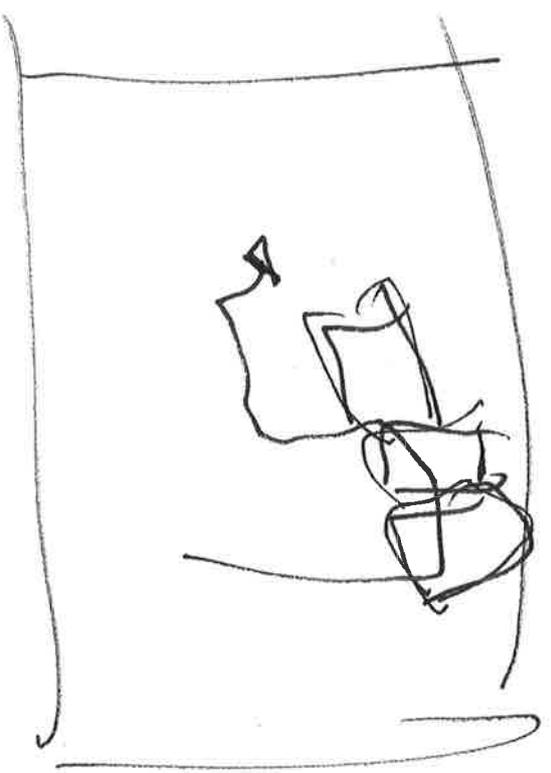
SUBJECT OPTION
(COULD BE
SOUND / PURPOSE)

Q QK



Gender. Visual.

Simulation



difference.

Calls in.

one song.

M ~ allow people

to choose.

F ~

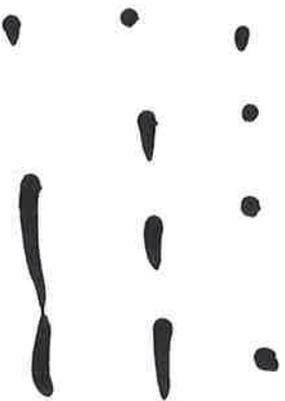
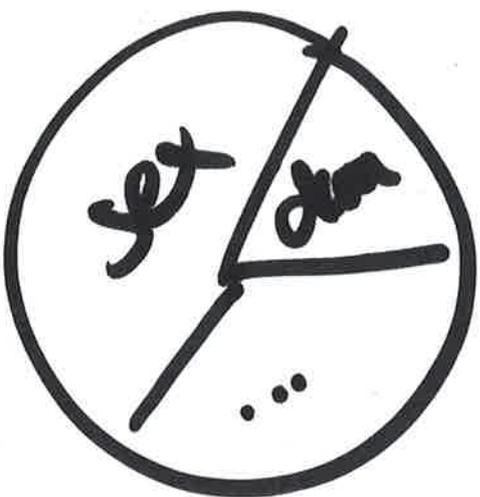
Function / Visual

Visual that you don't see normally

~~Function~~

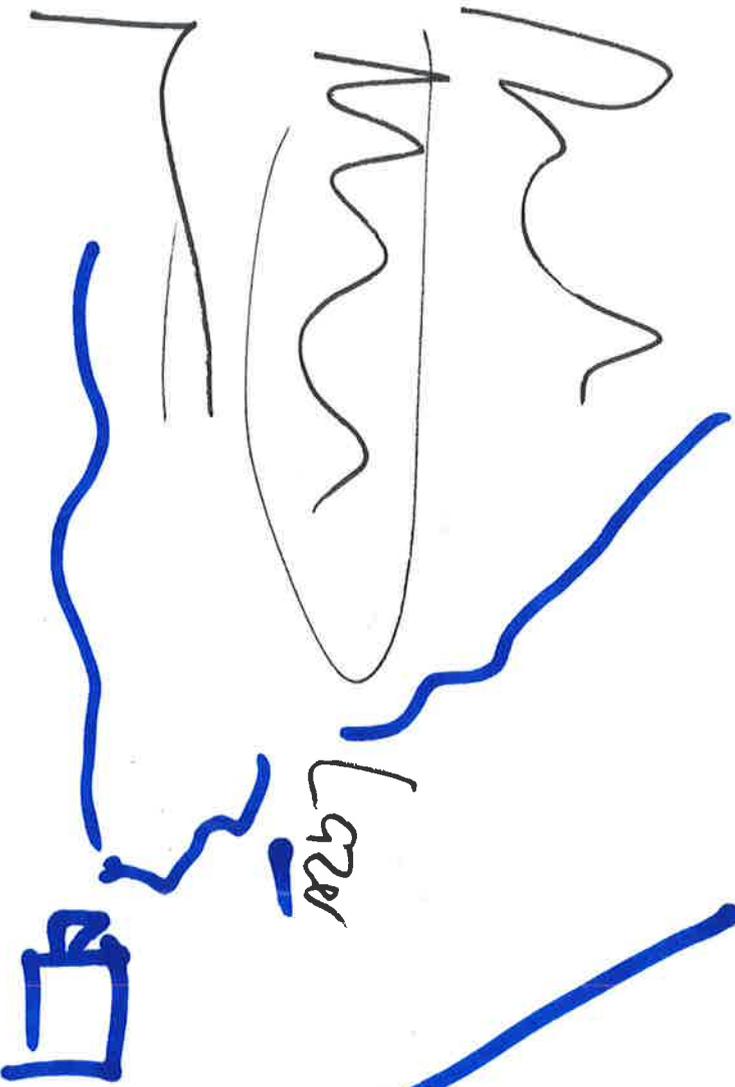


Point of view of Birds.

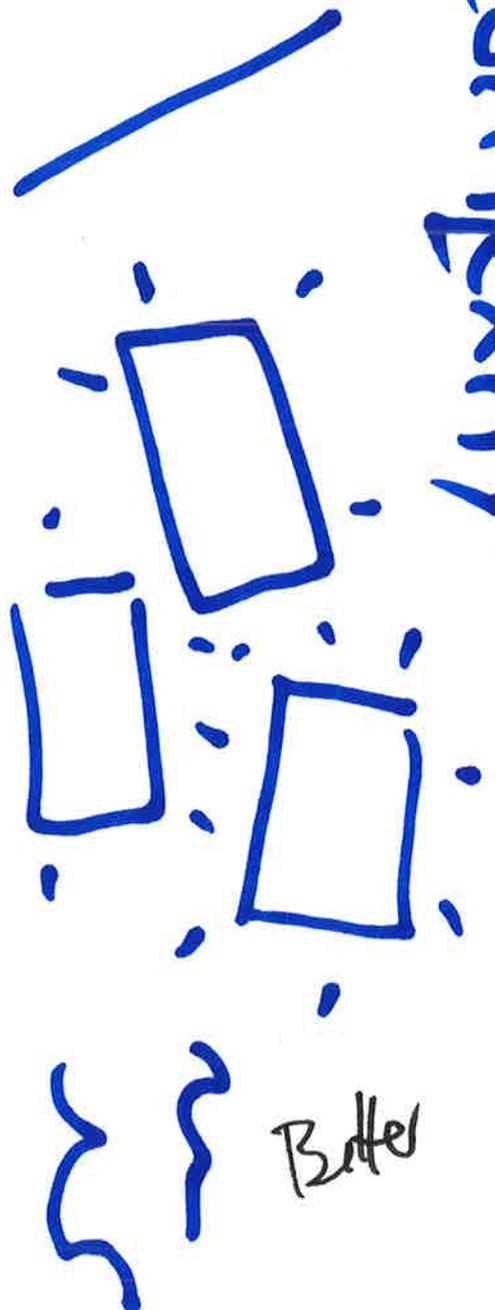


VISUAL

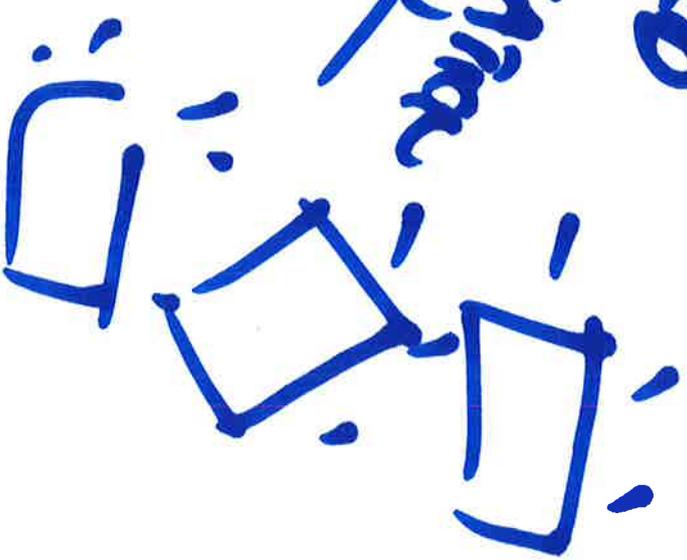
COM FLEXIBILITY



OR



3/20
COMMUNICATION
RESEARCH



Visuals / Sonation

Sounds ~~without~~ → Specht

→ Flügels-Klotscher

→ Farnweil-Vogel

→ Birds-nest - pimplt with blue trash

→

↳ ästhetisch



Gender / Graphically/visual

Visueller Unterschied M. - W. (color, form...)

Sonogramm compare (Pitch, Loudness, Complexity)

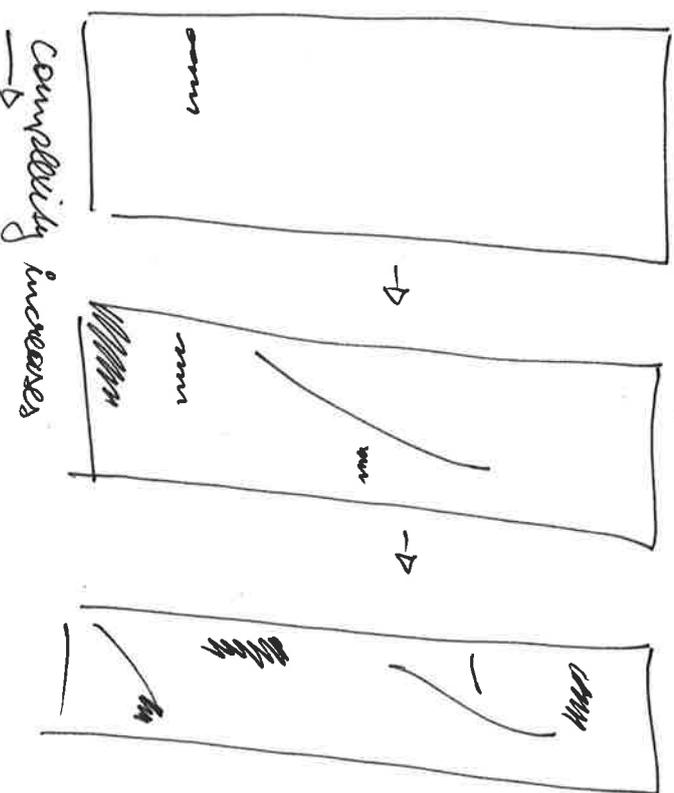
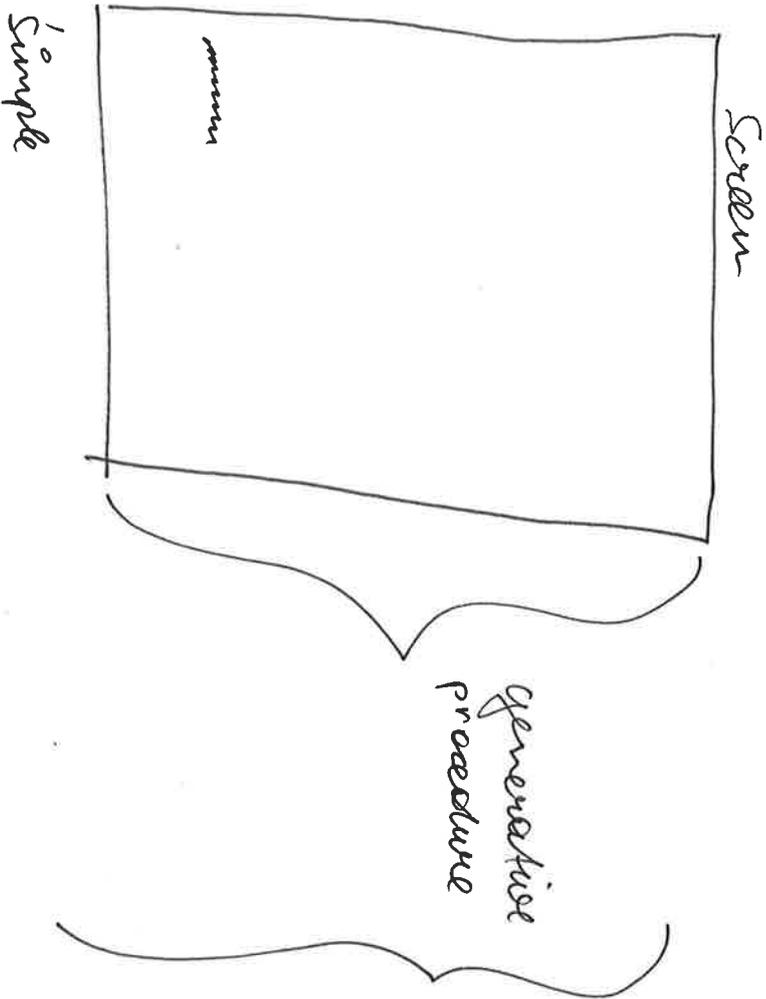
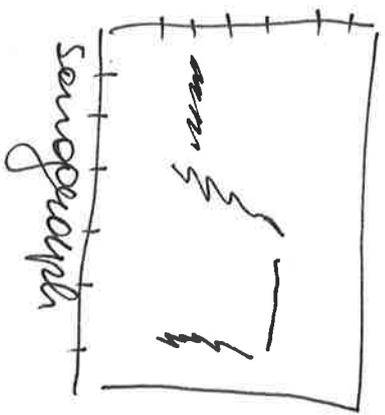
Correlation (Sound / Appearance)



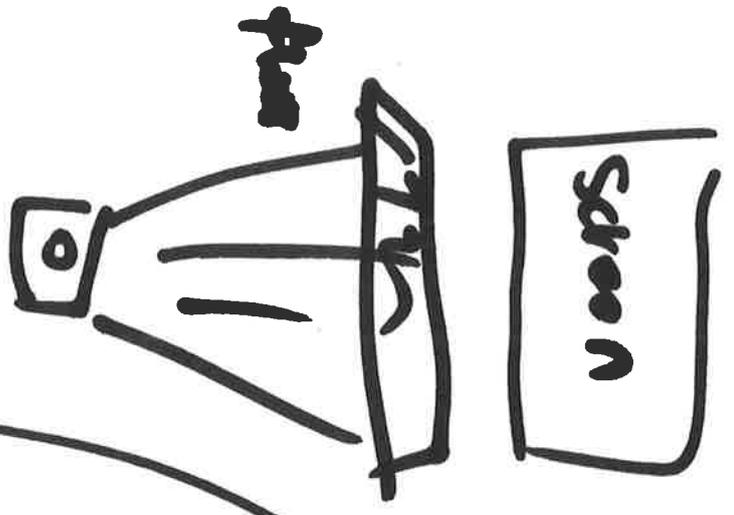
Complexity / Visual

Dani & Alex

complexity increases / decreases
 operating hours many people
 talk / walk / move etc...



Visual - Sonaration



X with phone / instrument.

↓ mimic the bird sound

↓
(Behavior)

— — — — —
↓
graphical way (notes)

↓
when human body (make sound)

(game) DDR

↓
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z

↓
Sound

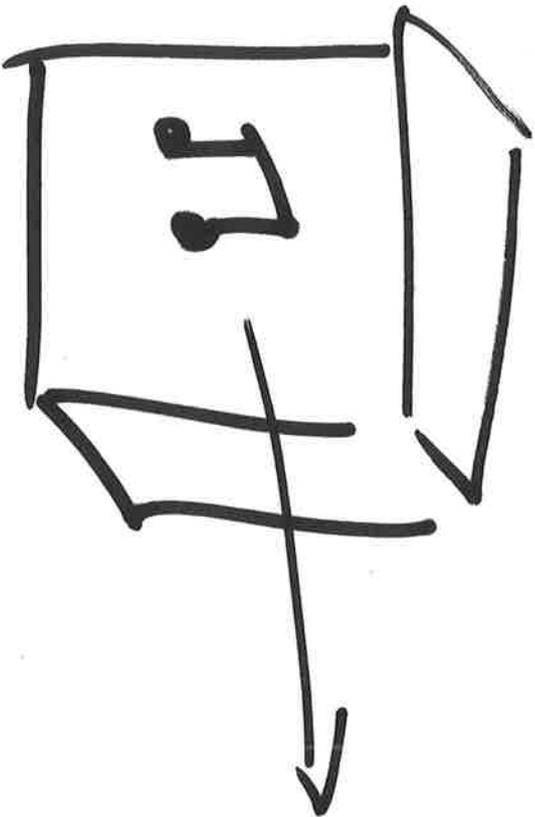
↓
melodies

Purpose / Visuals

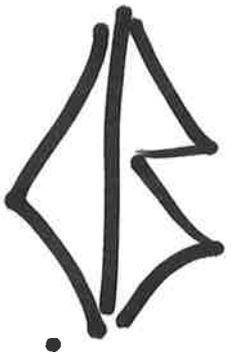
- Territory patterns very
- complex information

Key - Sounds / Behavior - Bucklet

Reproduction . Visual .



abstract shop .

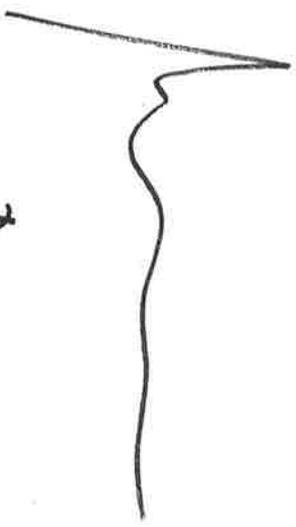


• sing song .
• imitate . birdsong .

Imitation / Visual & Graphical

Original first idea (c)
everything else was copies

Lucretia

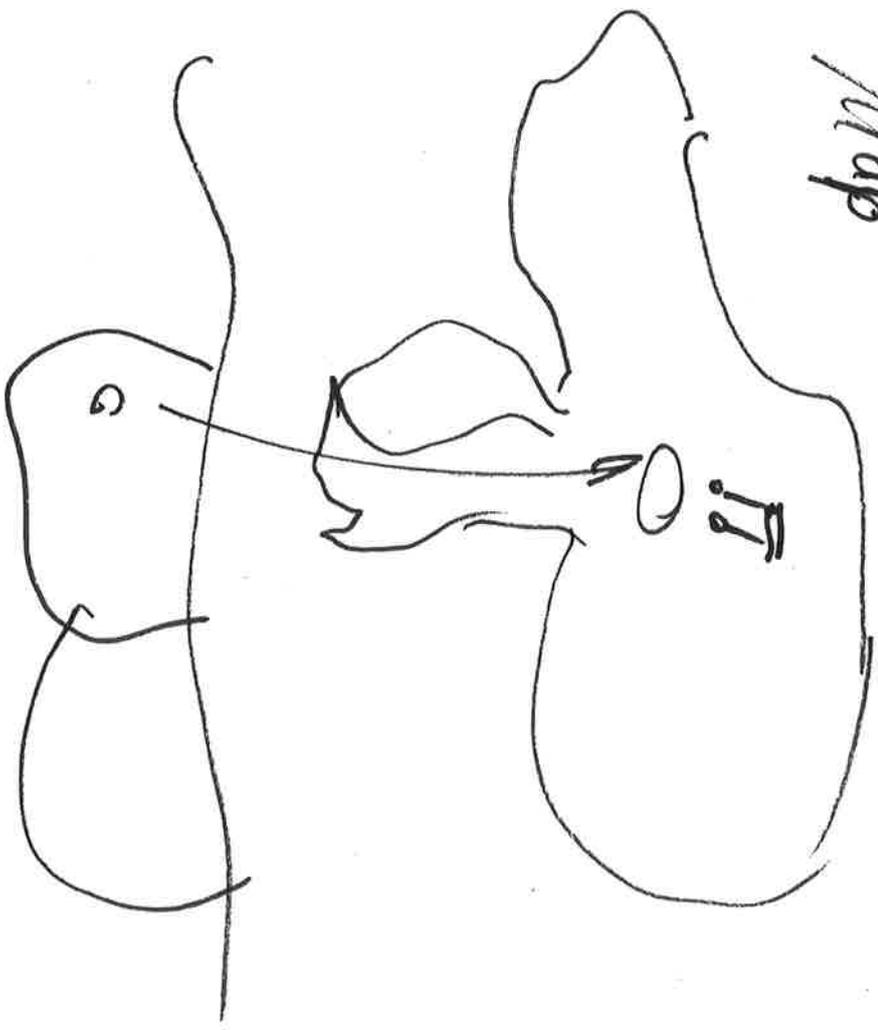


John Murray

Original

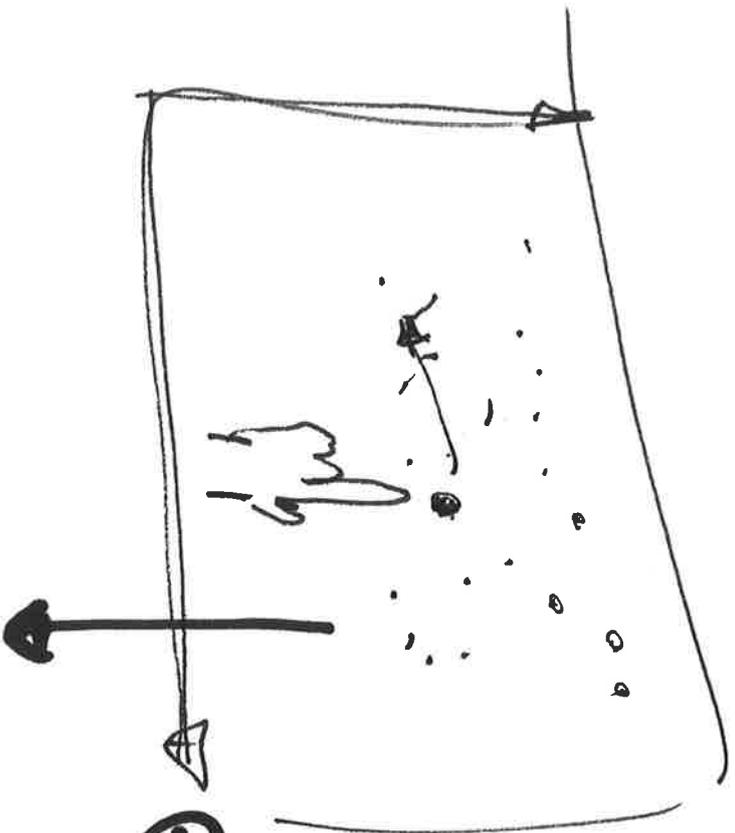


Map



Origin of original logo

Visual - Swarming

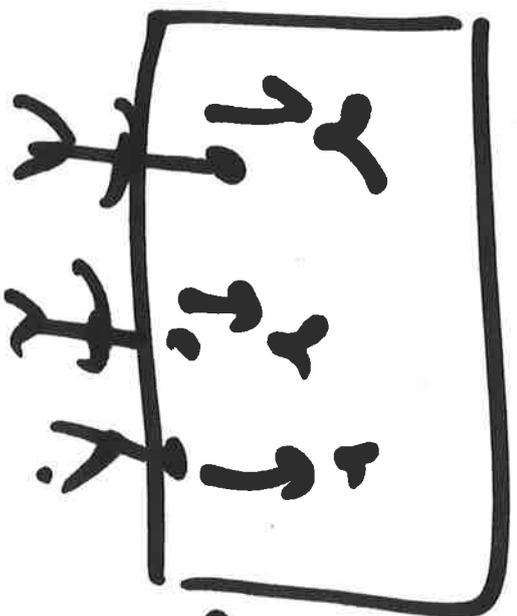


⊕ Sonic Design (bird swarms)

Sound of each swarm point.

⇒ chaotic music (position)

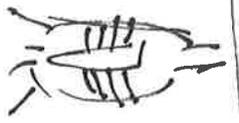
- Aesthetic image (swarm).



- Harmonic
- chaotic image
- Random

Tangible user
Interfaces

TANGIBLE | How (FUNCTION)

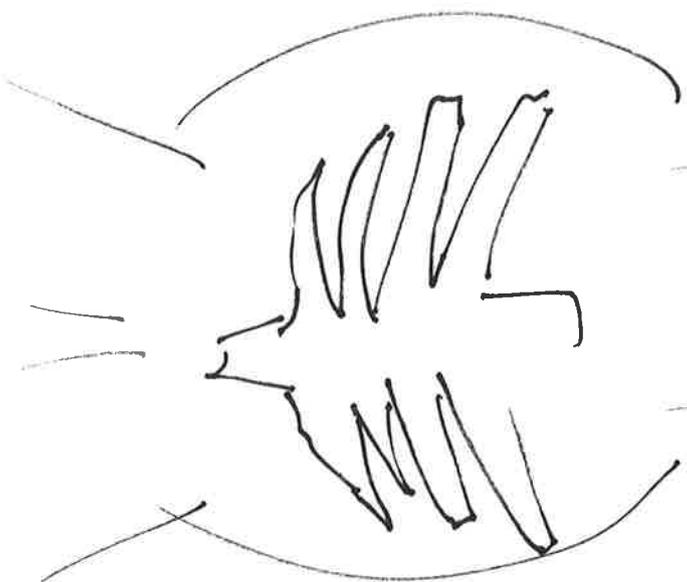


EDUCATES FUNCTIONS OF SOUND ORGAN →
↳ MODEL WHICH IS TANGIBLE AND CONTROLABLE.
AND THEN CREATES SOUND OF BIRDS

NATURE TONES

STOUNDS DIFFERENT TONES / SPECIES

SYNIX



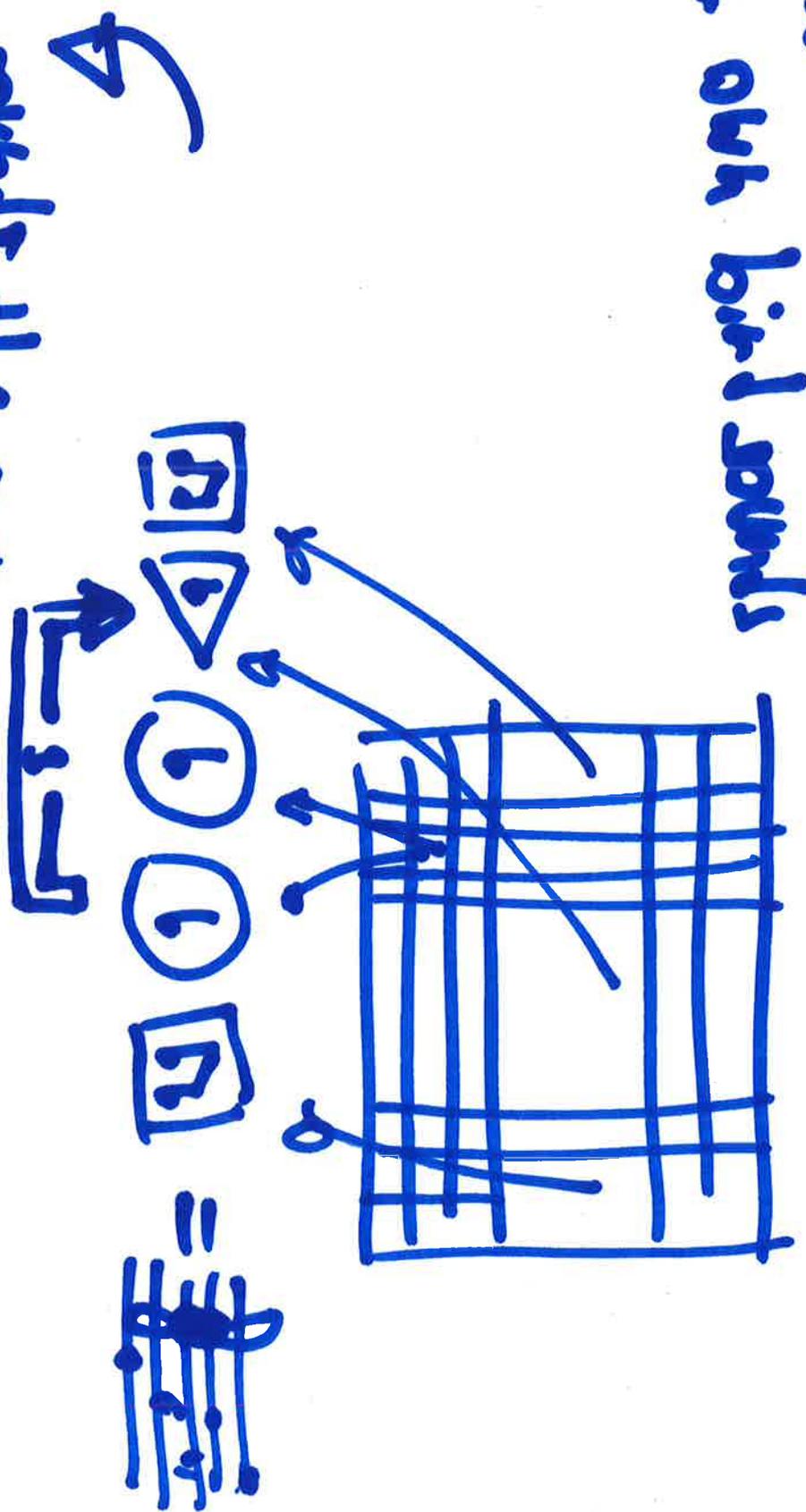
or

or

Complexity/Tangable Interface

"Sound Press"

Create your own bird sounds



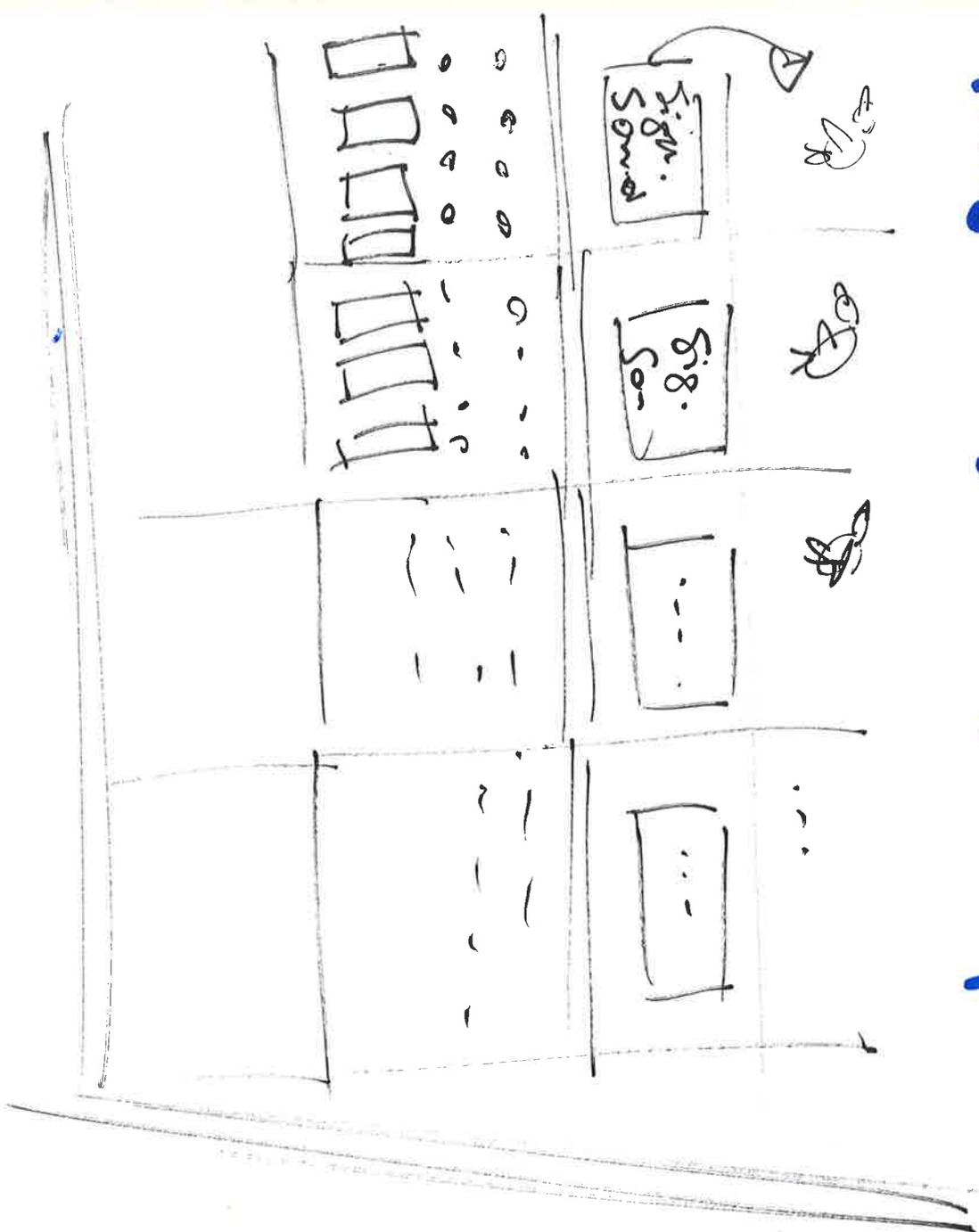
Which bird sounds the most like this?

Tangible UI

- Sound memory
- Reproducing ~~un~~ sounds with different materials
- Samples response to produce new soundscapes

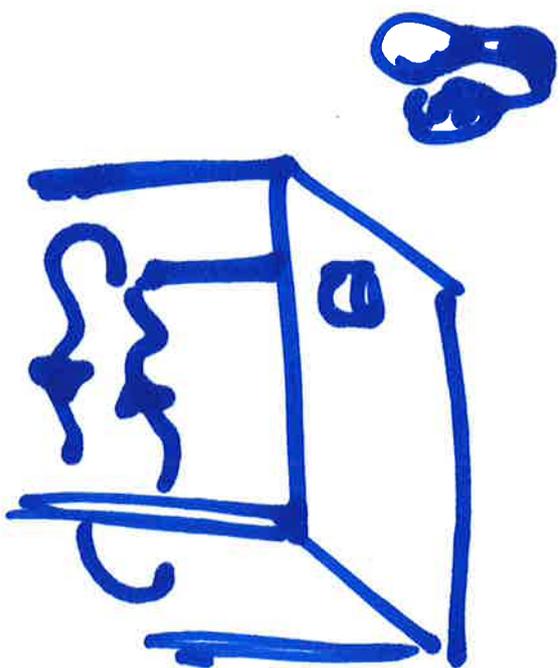
Sonation

Tangible / Complexity

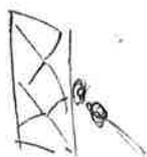
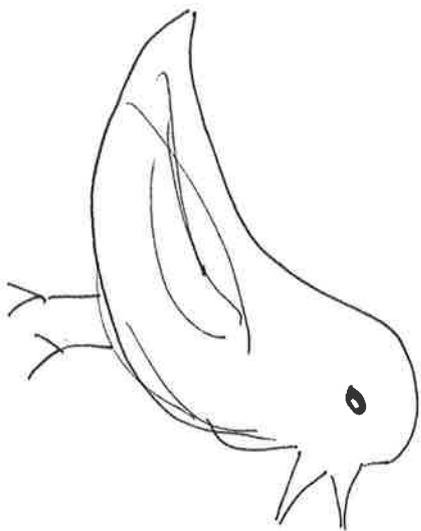


"Bird 07"

Tangible . Function .



Tangible - Imagination



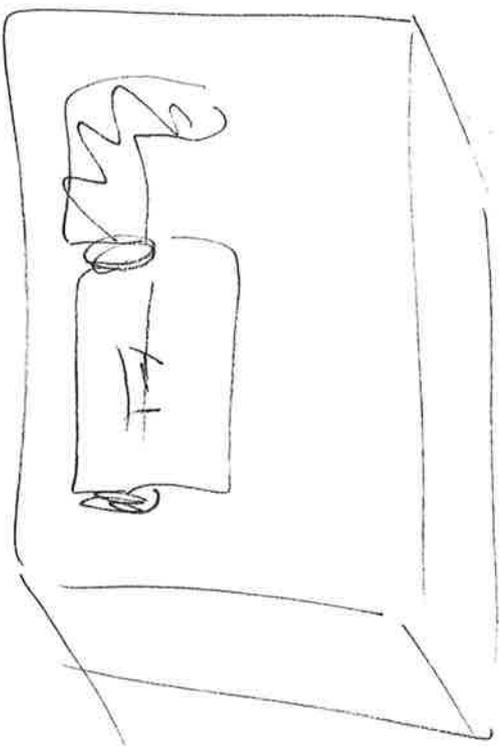
Peep
Chirp

Chirp



OR PLACE BIRD IN
SITUATION

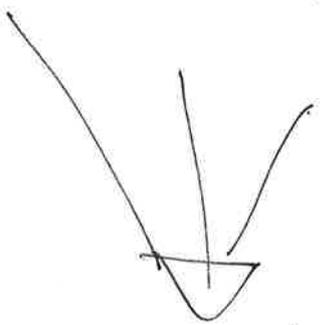
MIX SPECIES WITH
AN EXISTING SOUND
WITH TRANSPARENT BUCKLES



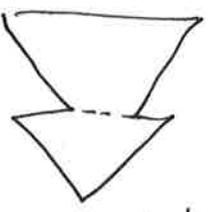
Reproduction / Transpider

Davi & Jérôme

4 Objects



Noise in /
shake in
etc



Comparison
Spectrogram

most similar
leaves

Bird Sounds

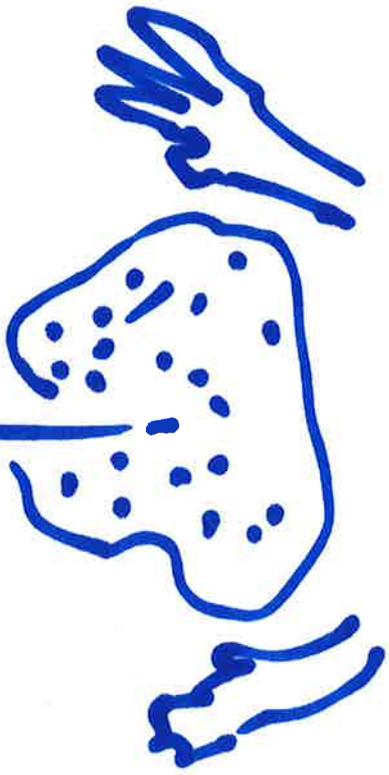


Example Sound

Tangible UI

Swarming

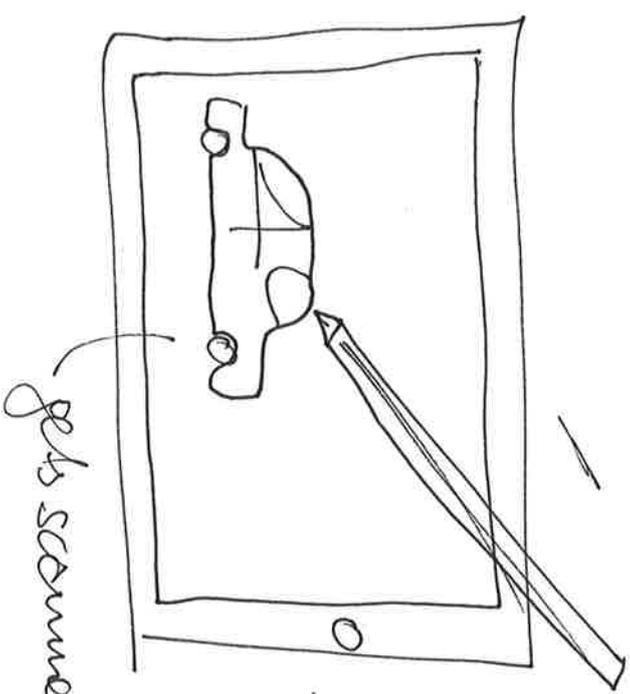
Create Shapes | with your Hands



Stimulation / Tangible

CARLO R DANIELI

- Formable object into shape ex. chainsaw, stick figure, car
↳ Sampling it and the bird reproduces it

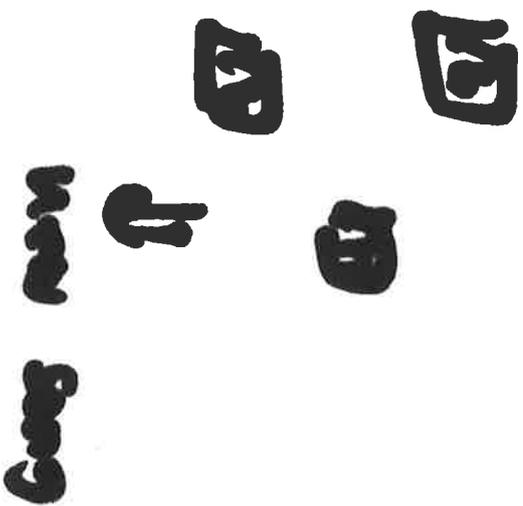
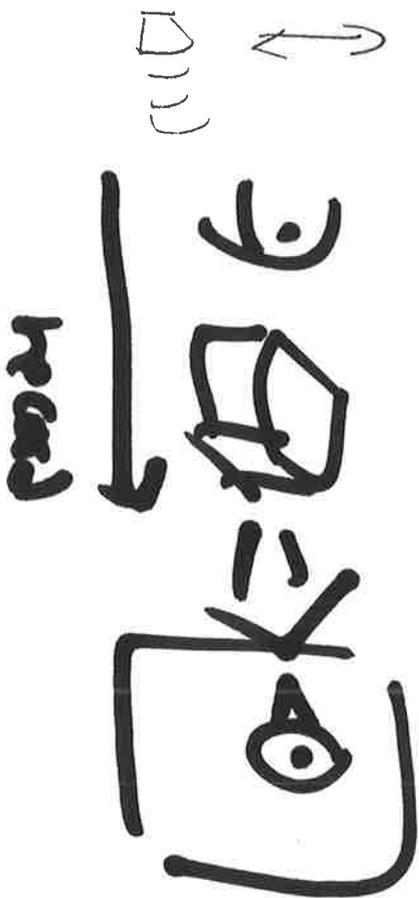


Program interprets

↳ reproduces

- Teaching a "bird" flying around the room with different objects sound and it later imitates those sounds

Tangible - Reproduction



Missica

lurker



catch a bird



1

Larks - experiment.

1 year 2a 2b
 next year
 2a 2b



1 year

Tangible IE.

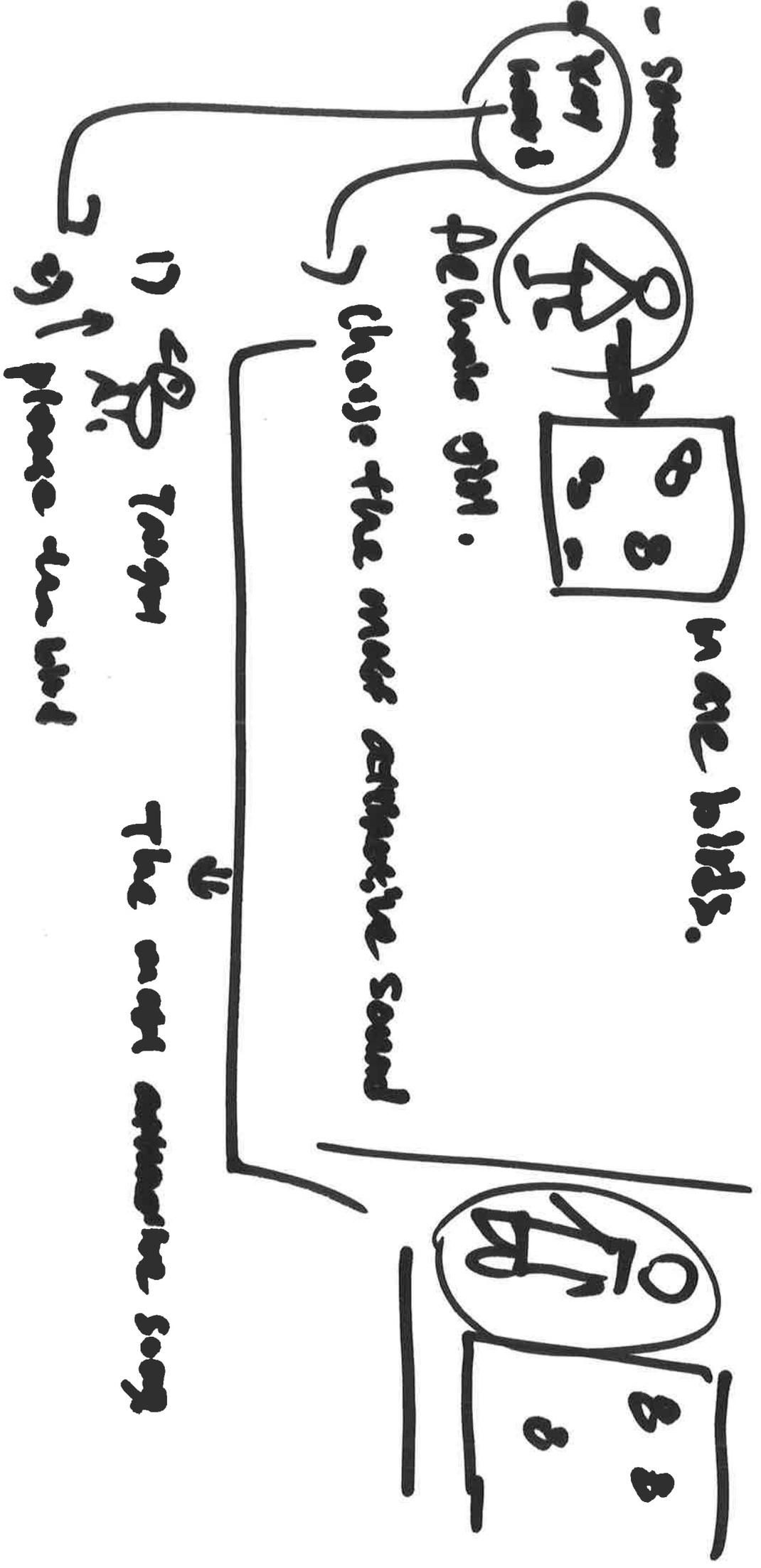
- Game where you produce eggs on different purposes (find mate)

purpose

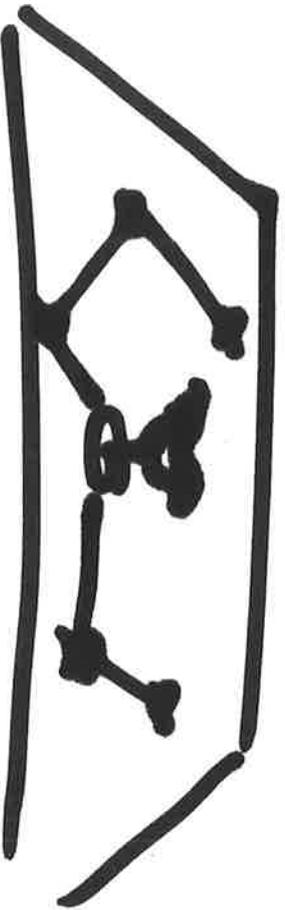


Tangyite - Greates

C games



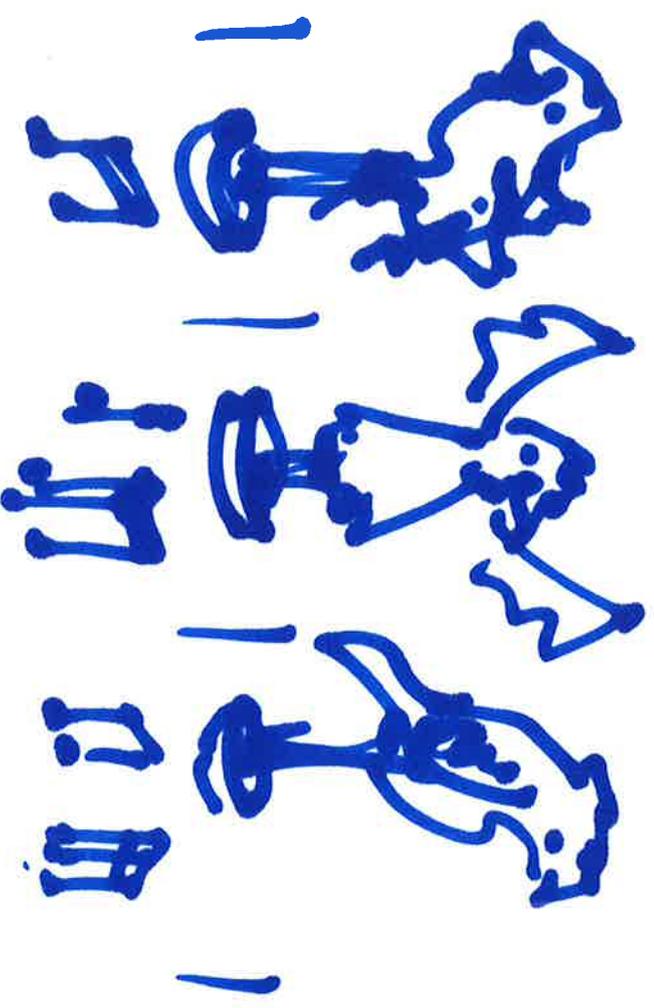
GENOER / TANGIBLE



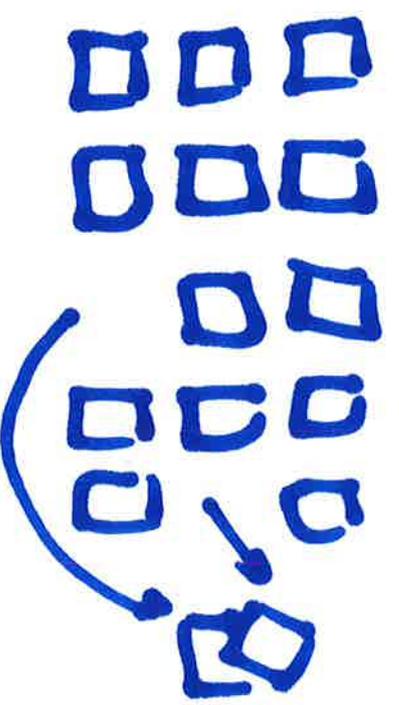
DIFFERENT TYPES
EMONG BY SONG

TANGIBLE / PURPOSE

FIND THE QUEST BY LISTENING



Sound memory



Sonation

Function

How...)

Complexity

Visual / Graphical

PURPOSES
WHY

Gender

Embodied

Interaction